# Quy trình Water Fall

1. Plaining .
   1. Requirement :expert Requirement.
   2. Role and Rebonsibility : (3 month – 3 weeks) share task – details as possible.
      1. Task can excute at the same time and dependent task.
   3. Create TeamGantt.
2. Design.
   1. Use case : <https://thinhnotes.com/chuyen-nghe-ba/use-case-diagram-va-5-sai-lam-thuong-gap/>
      1. Use cases specification : <https://www.visual-paradigm.com/guide/use-case/what-is-use-case-specification/>
   2. Overview : Digram Component interaction.
   3. Object descriptions.
      1. Input
      2. Out put
      3. pseudocode
   4. Object collaboration : Class digram : <https://iviettech.vn/blog/813-classs-diagarm-ban-ve-ve-classlop.html>
   5. Database design.
      1. Entity relationship
      2. Database schema (database digram).
   6. Dynamic Model : how to user interative with system, how to interative bettwen classes.
   7. 3 tiers.
   8. User interface design.
3. Code/Implementation.